**Timernator**

[**http://www.coolmath.com**](http://www.coolmath.com)

**Target Audience**: 3rd Grade Math

**Type of software**: Timed Multiplication Game

**Curriculum:** Multiplication

**Possible environment(s):** Computer lab or Classroom Computers

**Supplements**: Other types of math lessons are also on this site.

**Software Description:** This website times the students on how fast they can answer multiplication facts. You start the program by selecting the kinds of math problems you want to practice (addition 0-12, multiplication 0-10, etc). On the left there is a box with math problem at the top and a blank to enter the answer at the bottom. On the right there is a box with a counter that shows how many seconds you have left in the round and at the bottom it shows the number of questions you got right, and the amount you got wrong. After your time is up then it stops you and gives you the results.

**Impressions:** This website is very easy to use. I think the students would enjoy it as a break from lecture time. The only problem I found with it is that you have to type the number but click the enter button (it will not let you use the enter key on the keyboard). It would let the kids work faster if you could just click enter after they have typed in the answer.

Mini Checklist For Software: Timernator

|  |  |  |  |
| --- | --- | --- | --- |
| Question: | Yes | No | Notes |
| Have you played so that you really know every aspect? | X |  |  |
| * Did you try doing things that were wrong or things that the software did not expect? * Need to see what happens if the user does things that are incorrect or are not the usual responses. * Try to make it crash in order to make sure that it does not crash. | X  X | X | Answered incorrectly |
| * Did the software crash? |  | X |  |
| * Did you get an appropriate   Response if you did something Incorrectly? | X |  |  |
| When you did what was expected or correct, was there an appropriate response?  i.e., If you answered correctly, did the software let you know?  If you tried to get to another part of the program, did you action take you were you wanted? | X  X  X |  | When you answer a question correctly, it moves to the next question. If you get the question wrong, a box appears that says “Oops! The correct answer is \_\_\_\_\_” and then moves to the next question. |
| Just by looking at the screens, are they appealing? | X |  |  |
| Is there something that bothers you when you look at it? |  | X |  |
| When you were navigating through the software |  |  |  |
| Did you get lost? | X |  | I was frustrated I could not use the enter key to enter my answer. |
| Could you always get where you wanted to go (forward and backward)? | X |  |  |
| Did you like using the software? | X |  |  |
| Did you like the content? | X |  | Content is clearly related to the curriculum |
| Where there bells and whistles? |  | X | Nothing fancy |
| If yes: |  |  |  |
| Did you like them?  Did they get in the way?  Were they appropriate? |  |  |  |
| Does the program convey images of equity  Free of prejudice regarding race, sex and religion; content is diverse and is not slated to any cultural group | X |  |  |
| Did you like the software enough to evaluate it more? (Did you like the software enough to use it within an educational setting) | X |  |  |

X

**Pass Did Not Pass**

X